



CorelDraw X8 Course Overview

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Course Duration:

14 Hours / 2 Days

1 CorelDraw Basic

- Working with CorelDraw interface
- Understanding vector graphics and bitmaps
- Zooming, panning, and scrolling

2 Creating Shapes, Lines and Outlines

- Drawing rectangles and squares
- Drawing ellipses, circles, arcs, and pie shapes
- Drawing polygons and stars
- Drawing spirals
- Drawing predefined shapes
- Drawing by using shape recognition
- Drawing lines
- Drawing calligraphic, pressure-sensitive, and preset lines
- Formatting lines and outlines
- Adding arrowheads to lines and curves
- Closing multiple line segments
- Spraying objects along a line
- Drawing connector and callout lines
- Drawing dimension lines
- Shaping objects by attracting or pushing away nodes
- Adding swirl effects
- Cropping and erasing objects

- Trimming objects
- Welding and intersecting objects
- Creating PowerClip objects

3 Working with Colors, Fills and Transparencies

- Understanding color models
- Displaying or hiding color palettes in the Palette libraries
- Applying uniform fills
- Applying fountain fills
- Applying pattern fills
- Applying texture fills
- Applying PostScript fills
- Applying mesh fills
- Applying fills to areas
- Changing the transparency of objects

4 Creating Text

- Adding and manipulating text
- Adding paragraph text
- Adding columns to text frames
- Combining and linking paragraph text frames
- Wrapping text
- Fitting text to a path

5 Working with Bitmap

- Changing the dimensions and resolution of bitmaps
- Cropping bitmaps
- Applying special effects in bitmaps
- Using the Image Adjustment Lab
- Tracing bitmaps
- PowerTRACE controls
- Editing bitmaps with Corel PHOTO-PAINT

6 Creating Special Effect

- Applying lenses
- Contouring objects

- Creating extrusions
- Creating bevel effects
- Creating drop shadows
- Blending objects

7 File Format and Printing

- Exporting files
- Exporting documents as PDF files
- Previewing print jobs
- Fine-tuning print jobs